

Interactive Simulation and Visualization in Medicine

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Scientific Computing and Imaging
Institute

School of Computing

University of Utah



Computational Science Pipeline

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Construct a model of the physical domain (**Mesh Generation, CAD**)

Apply boundary conditions

Numerically approximate governing equations (**FE, FD, BE**)

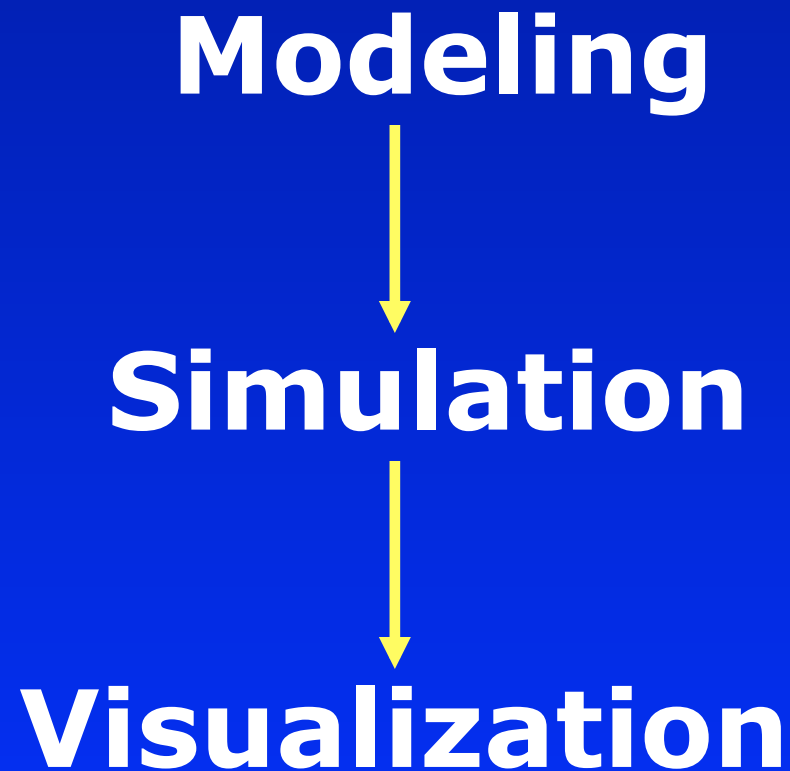
Compute (**Preconditioners, Solvers**)

Visualize (**Isosurfaces, Vector Fields, Volume Rendering**)



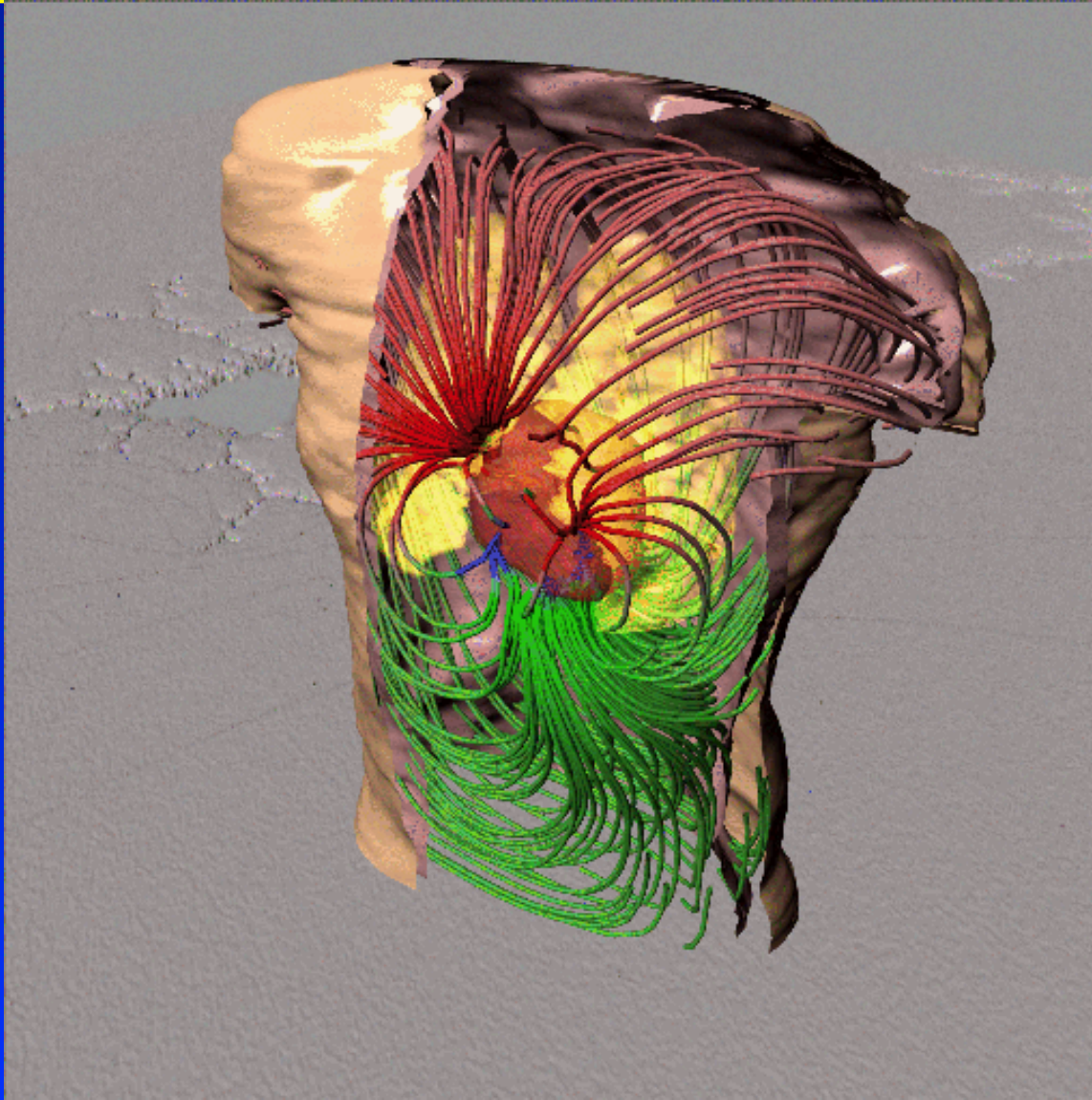
Computational Science - Today

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Computational Science - Today

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ViSC Workshop Report

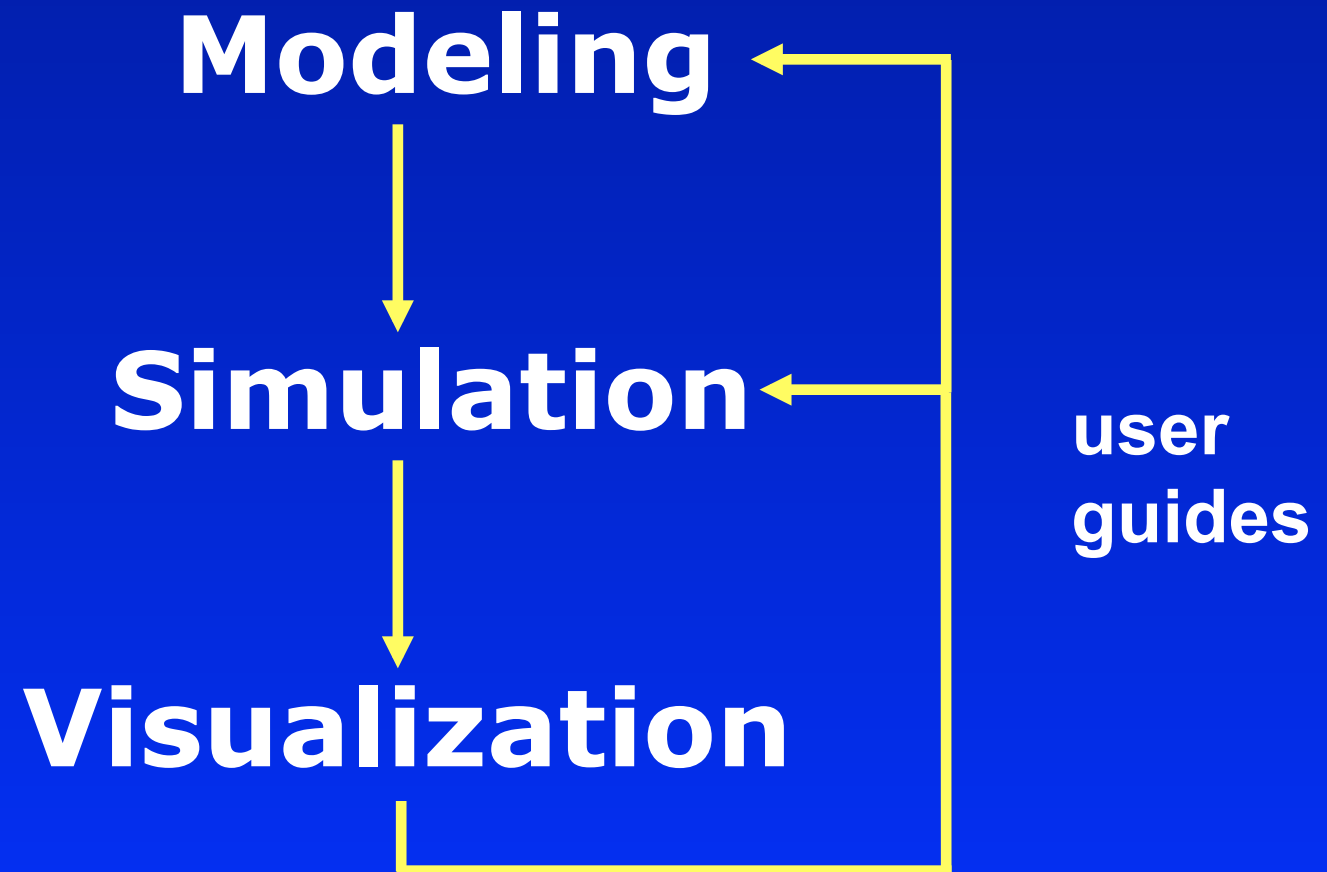
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“Scientists not only want to analyze data that results from super-computations; they also want to interpret what is happening to the data during super-computations. Researchers want to ***steer*** calculations in close-to-real-time; they want to be able to change parameters, resolution or representation, and see the effects. They want to drive the scientific discovery process; they want to ***interact*** with their data....”

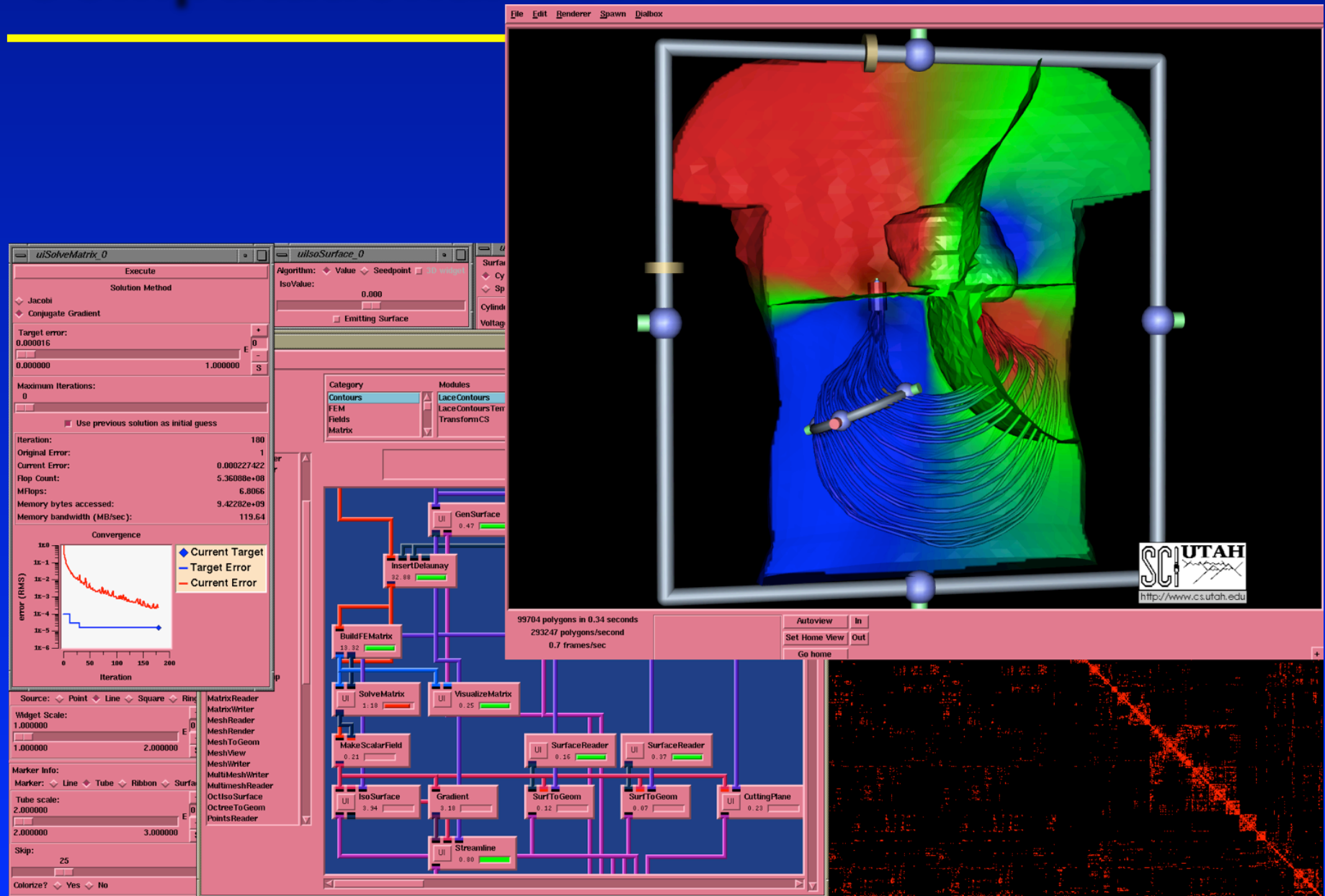


Computational Science - Tomorrow?

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Computational Science -Tomorrow?



Computational Steering

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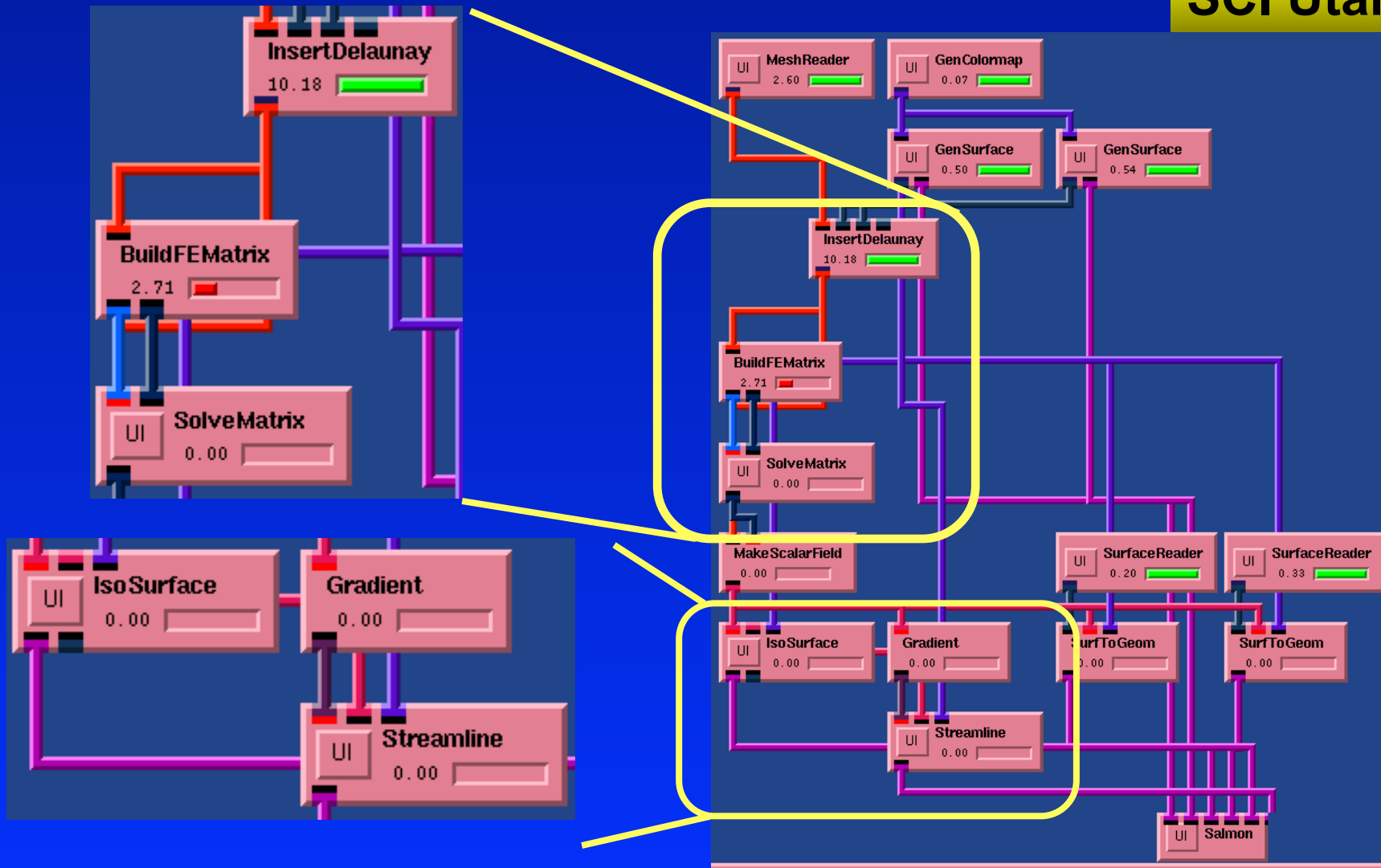
If this is so great, why is it just starting to “catch on”?

- **Scientists greedy for CPU cycles**
- **Faster machine - Larger problems**
- **Different sets of expertise**
- **It's hard to make it all work well!**



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Application Needs

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What if questions (a
“computational workbench”)

Iterative design (medical device
design)

Time-critical (diagnosis,
surgery)



“Minor” Challenges

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Accommodating parallelism

Large data sets

Complex physics/physiology

Existing code

3D user interaction

Efficiency

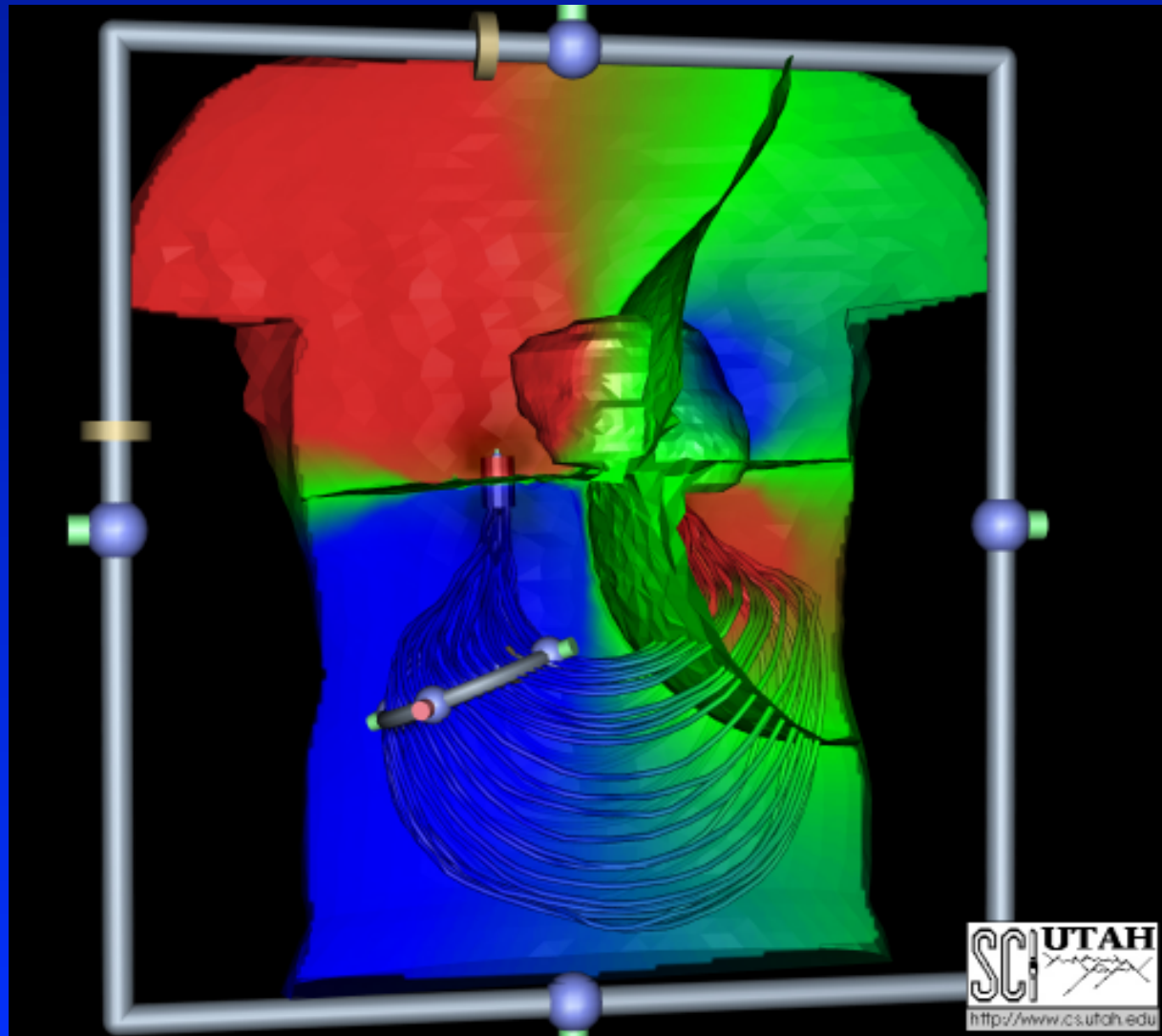
Fault tolerance

Etc., etc., etc.



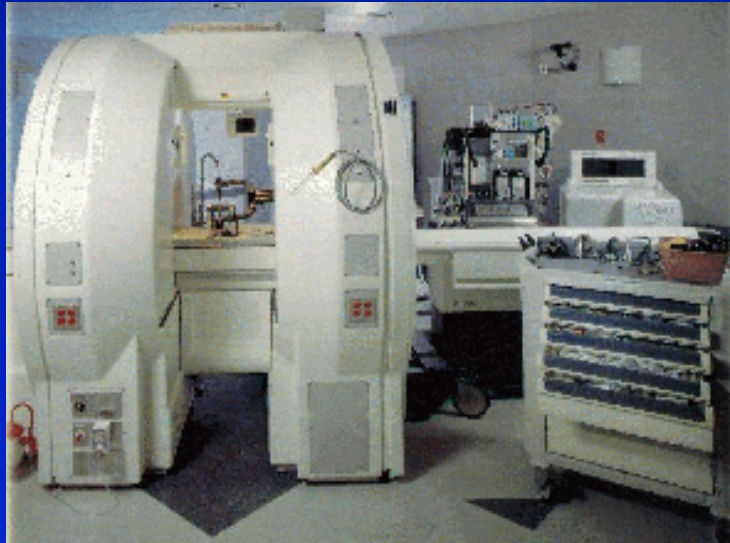
Device Design: Defibrillation

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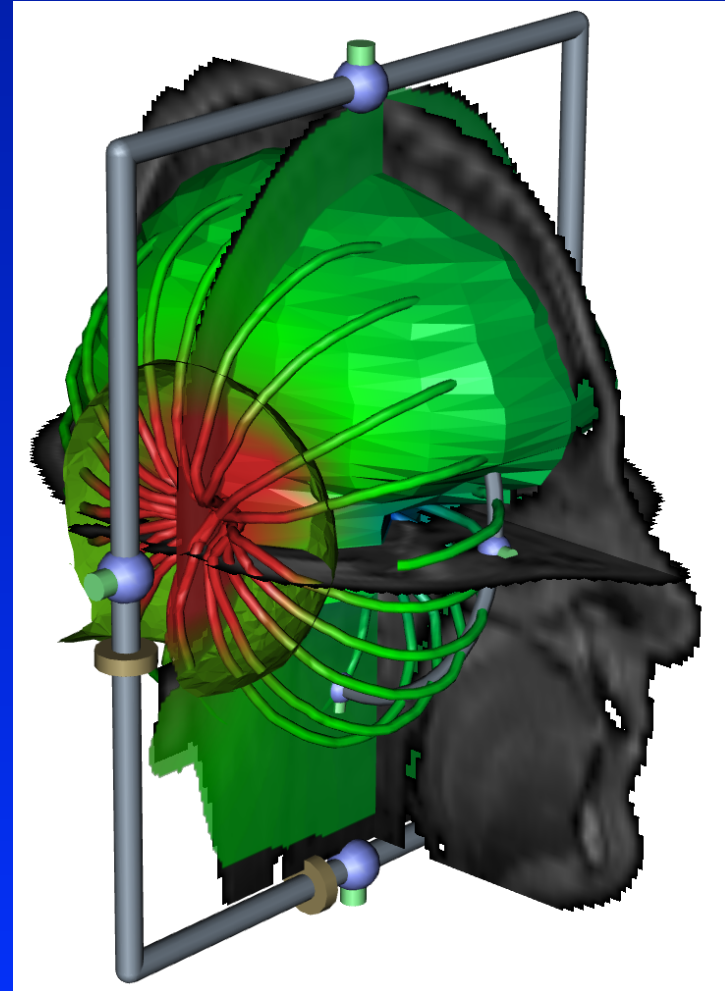


Time-critical: Neurosurgery

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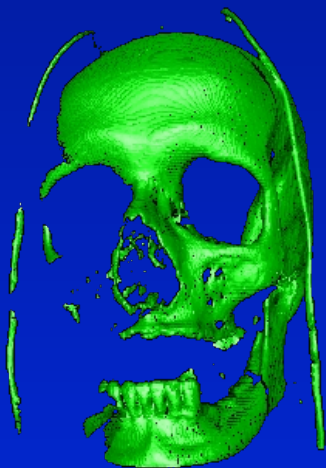


Harvard & Brigham Women's Hospital



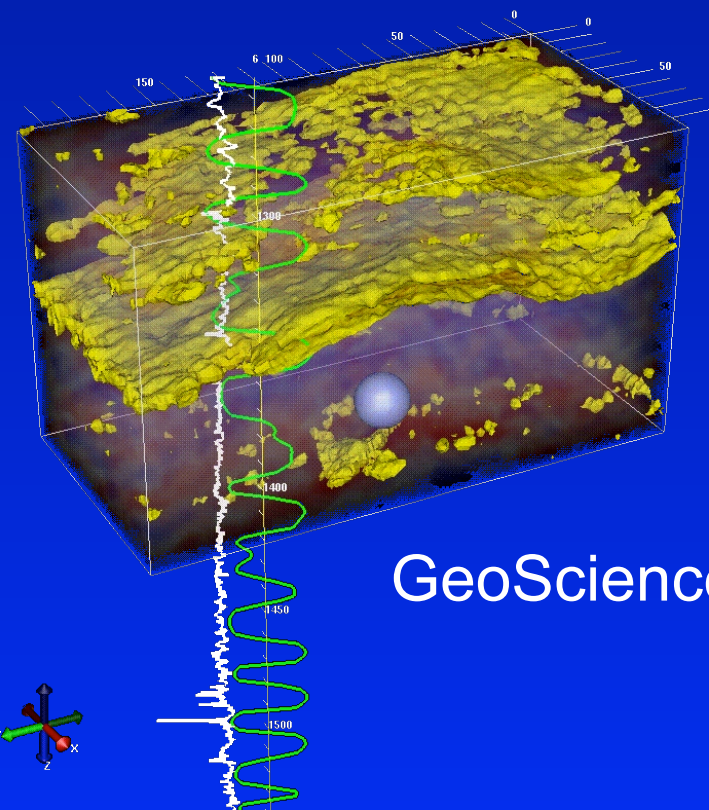
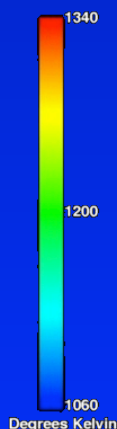
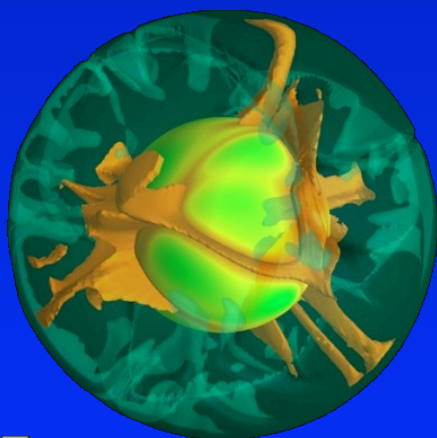
Interactive Large-Scale Visualization

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Medical

Scientific
Computing



GeoScience

ACL



Visualization at All Levels

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Application level

- Streamlines, cutting planes, isosurfaces, surface maps, etc.

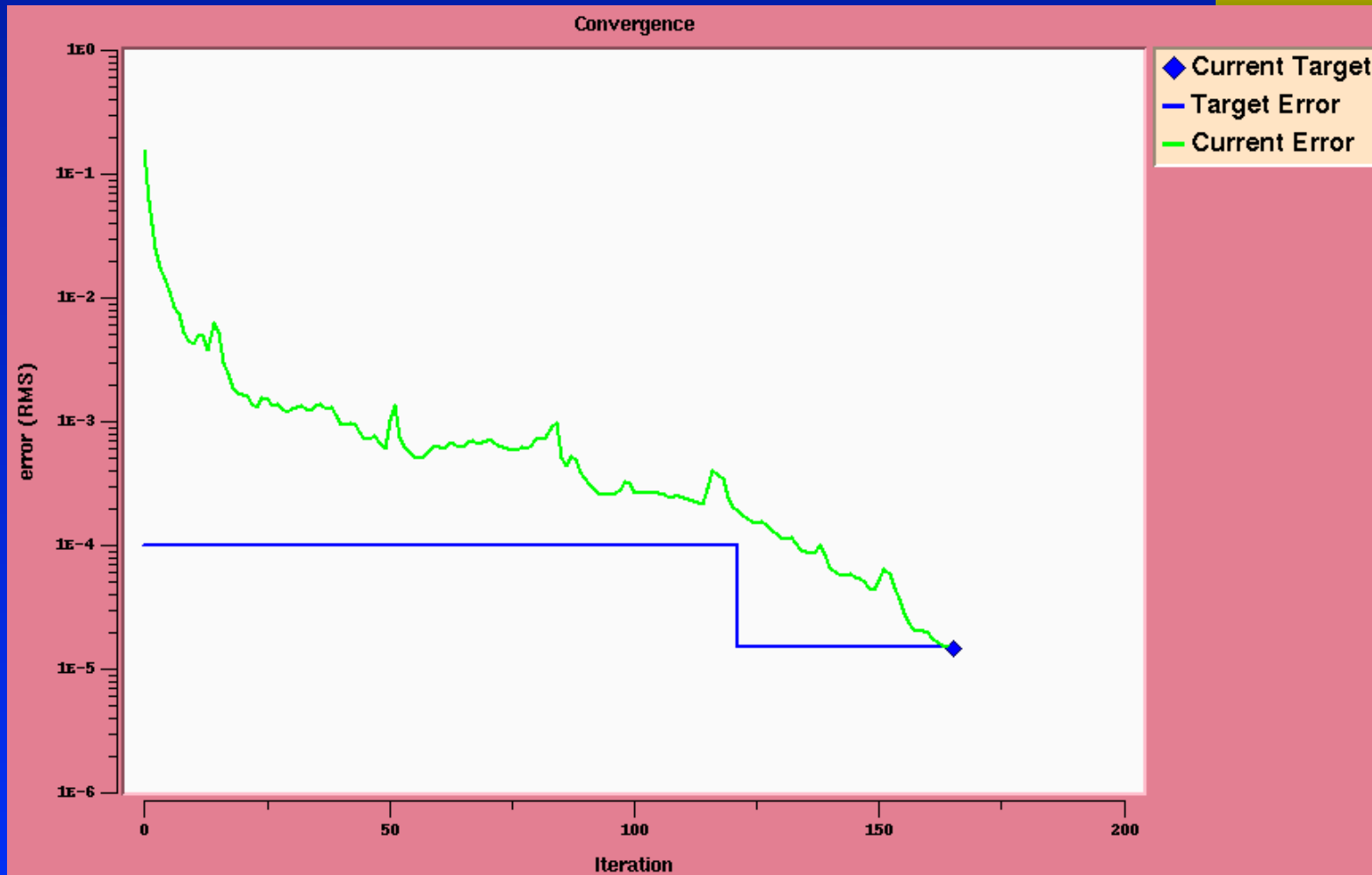
System level

- module profiling
- memory allocator visualization
- more in progress...



Convergence

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Numerical Feedback

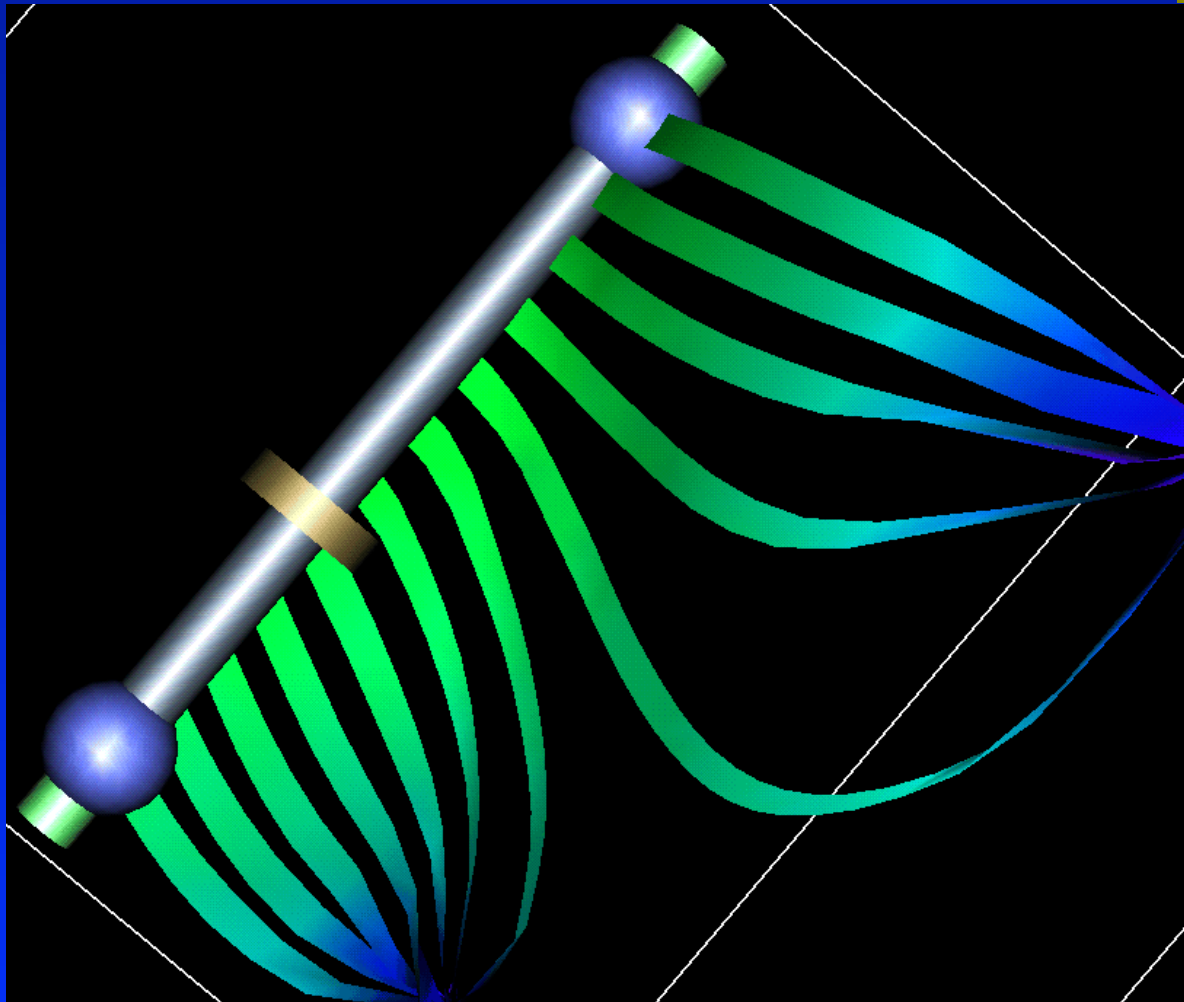
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Iteration:	237
Original Error:	1
Current Error:	9.43408e-05
Flop Count:	8.97562e+07
MFlops:	167.099
Memory bytes accessed:	1.45805e+10
Memory bandwidth (MB/sec):	2942.4



3D Widgets

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Real-Time Ray Tracer

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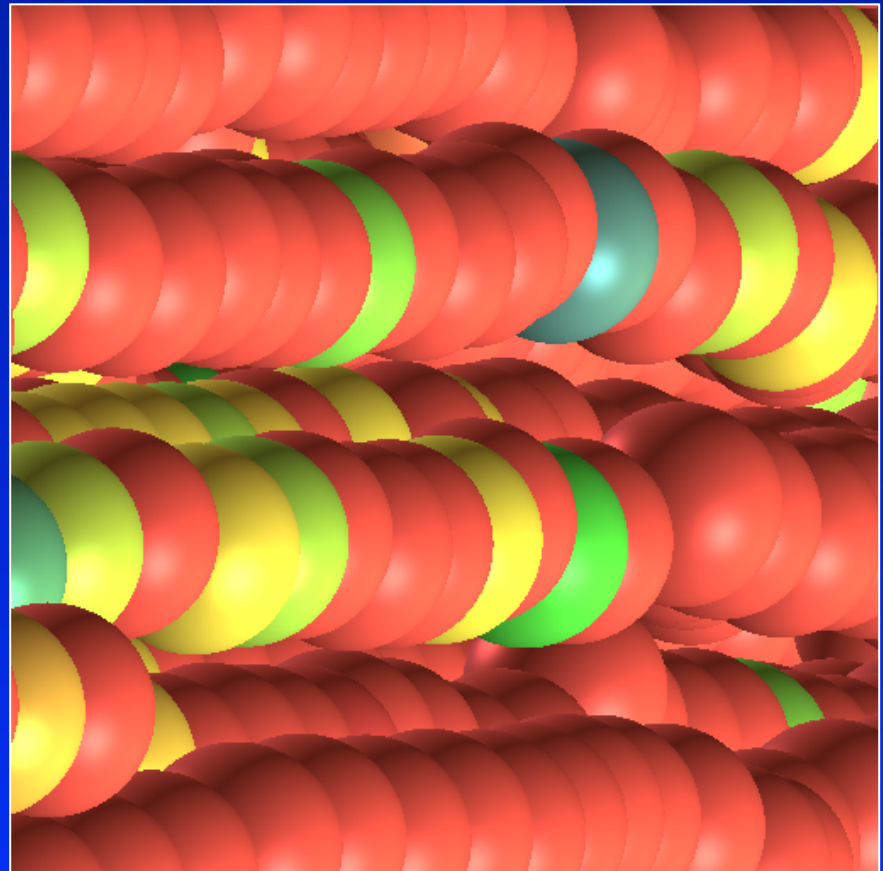
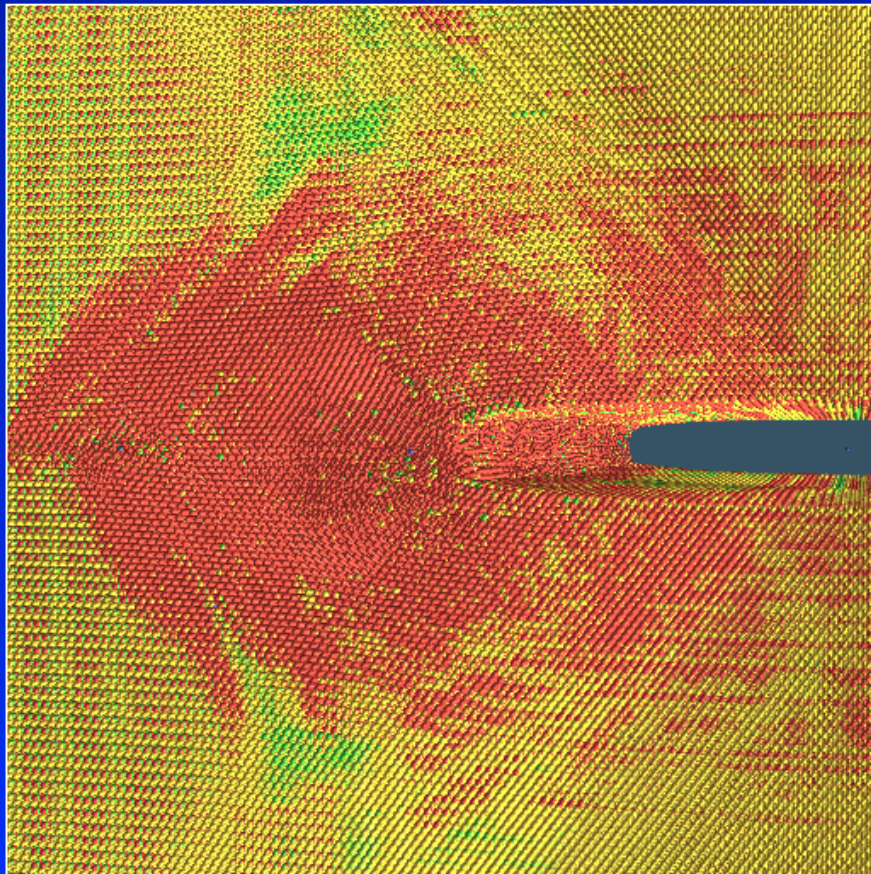


Maximum Intensity Projection



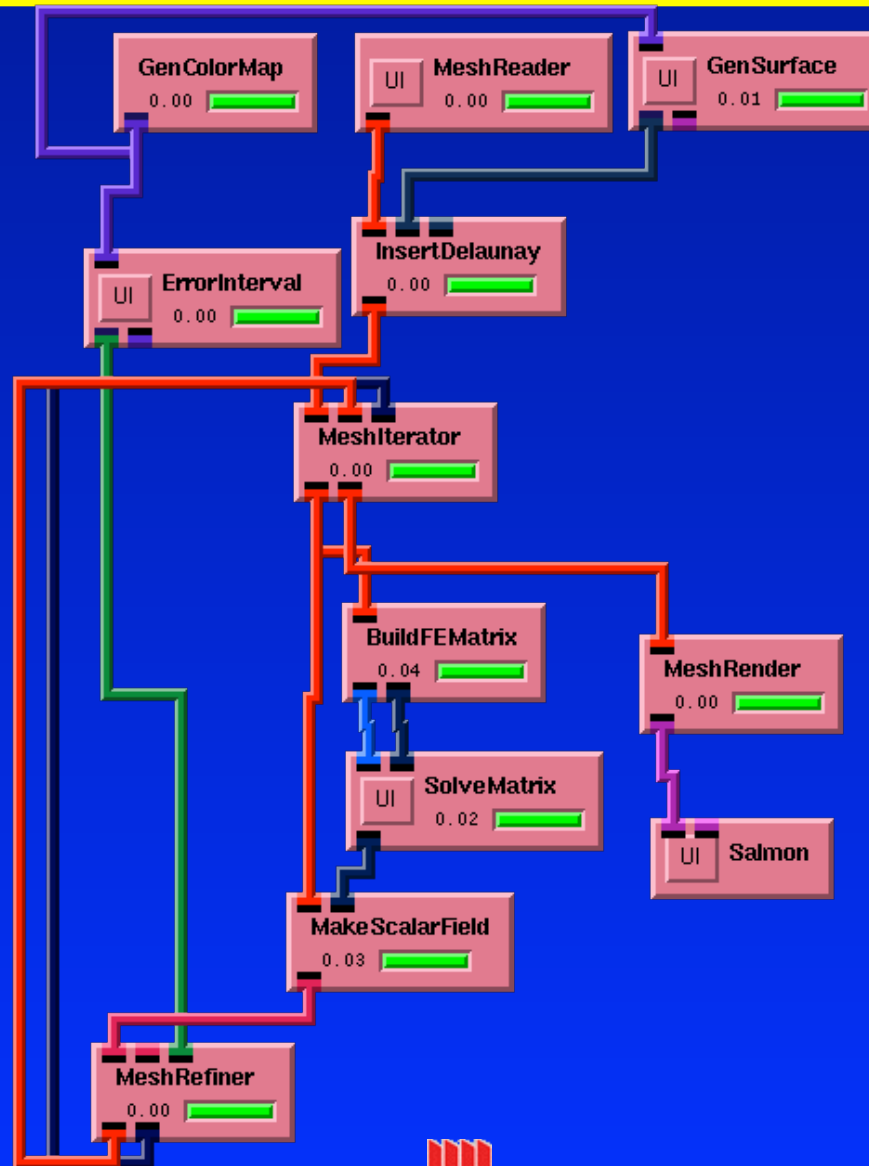
35 million spheres

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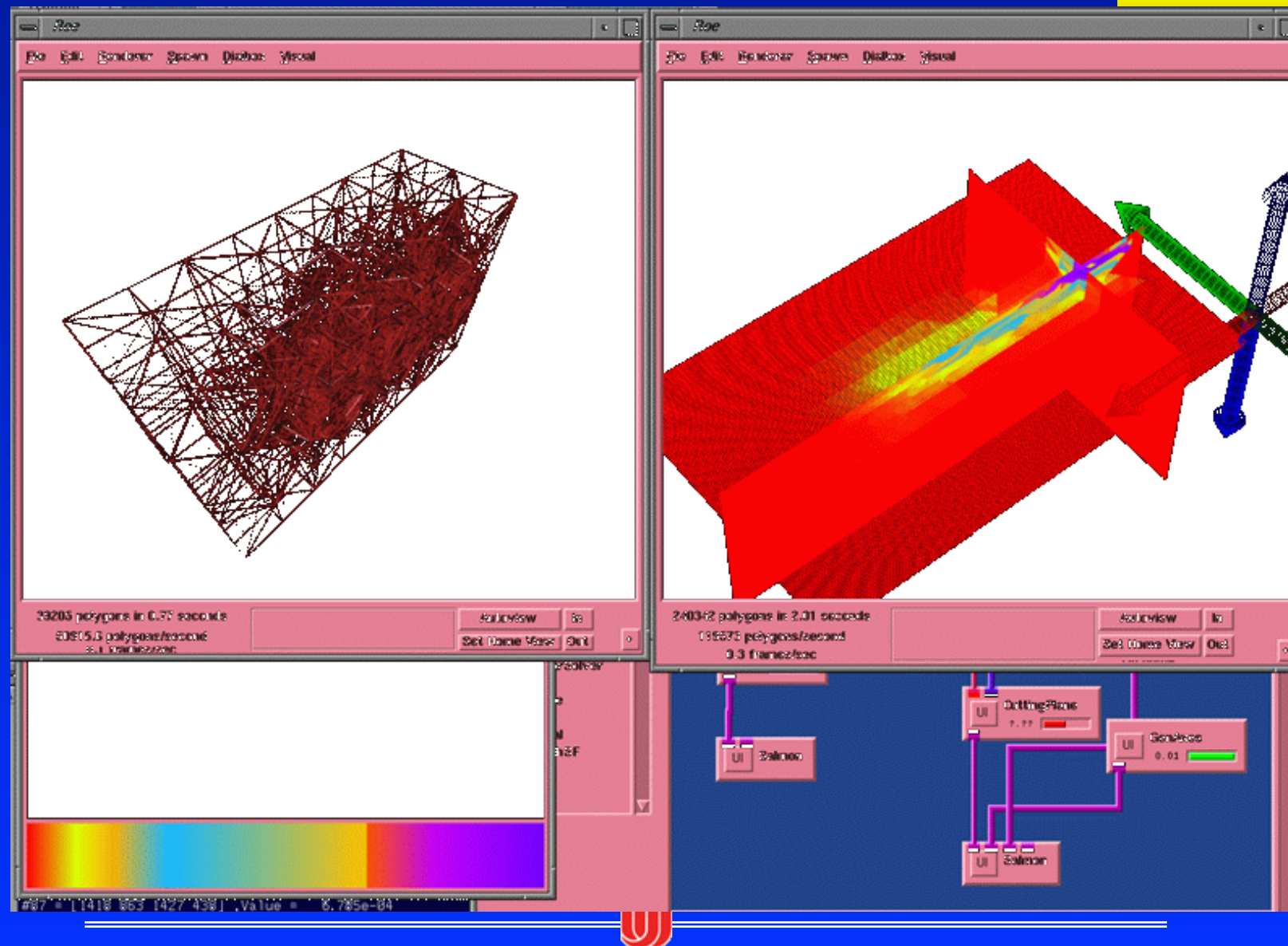


Adaptive Finite Elements

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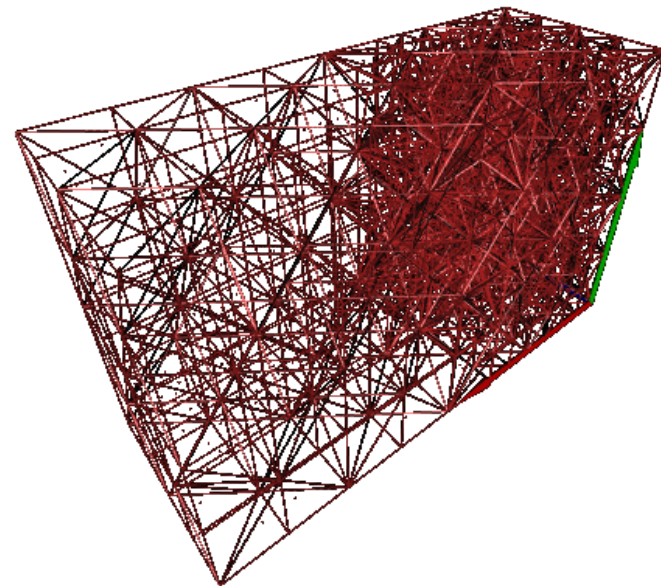
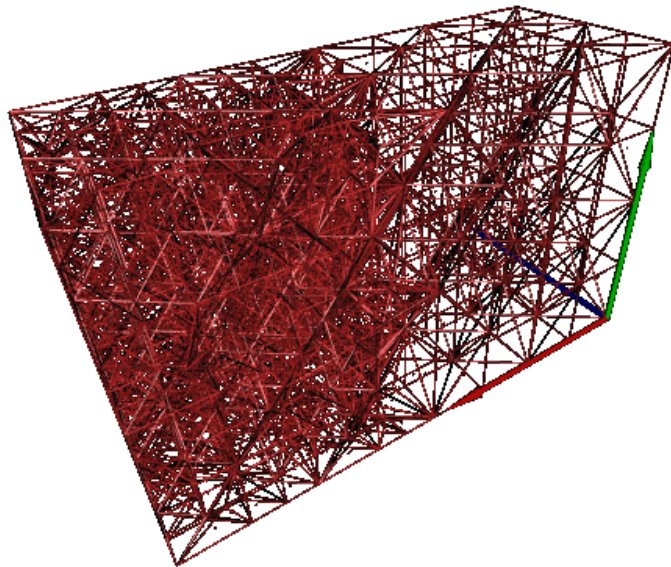


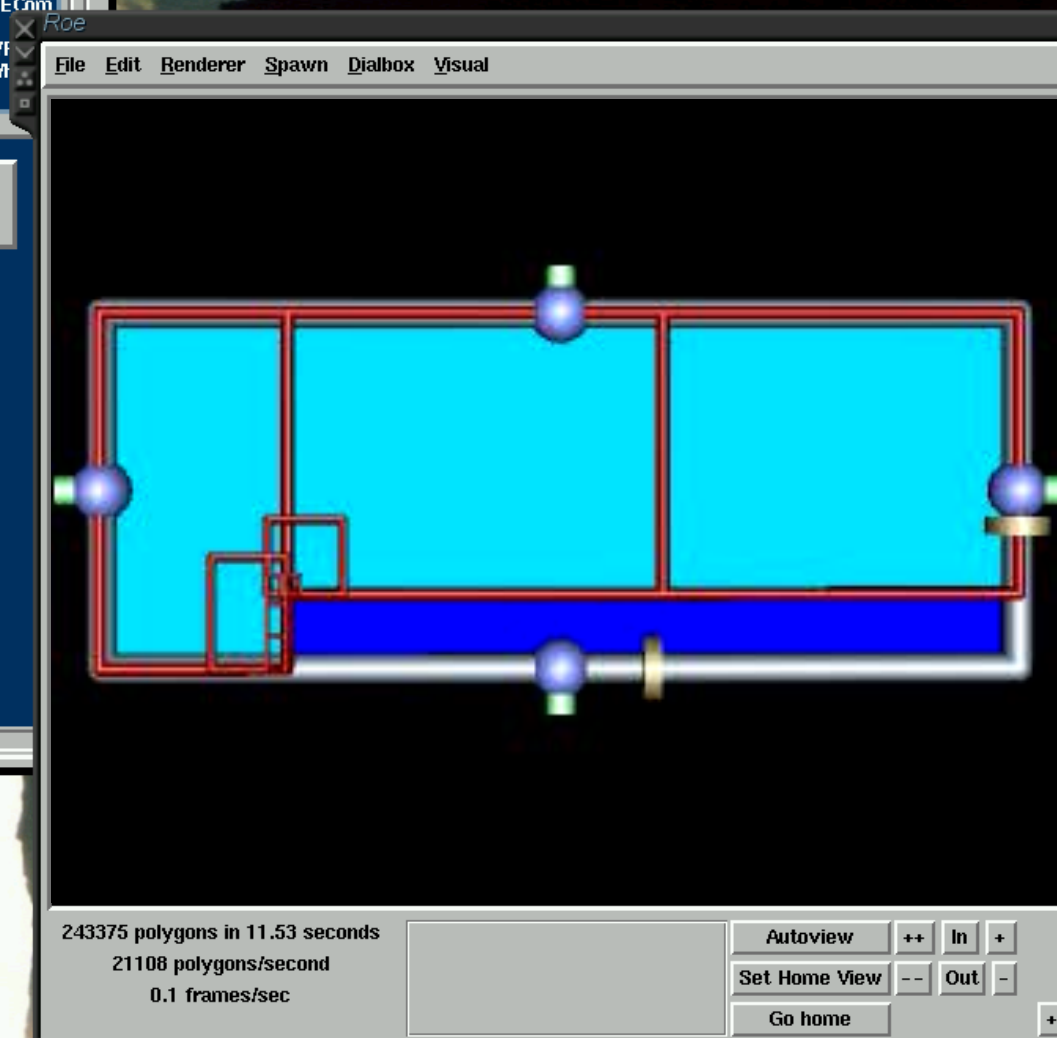
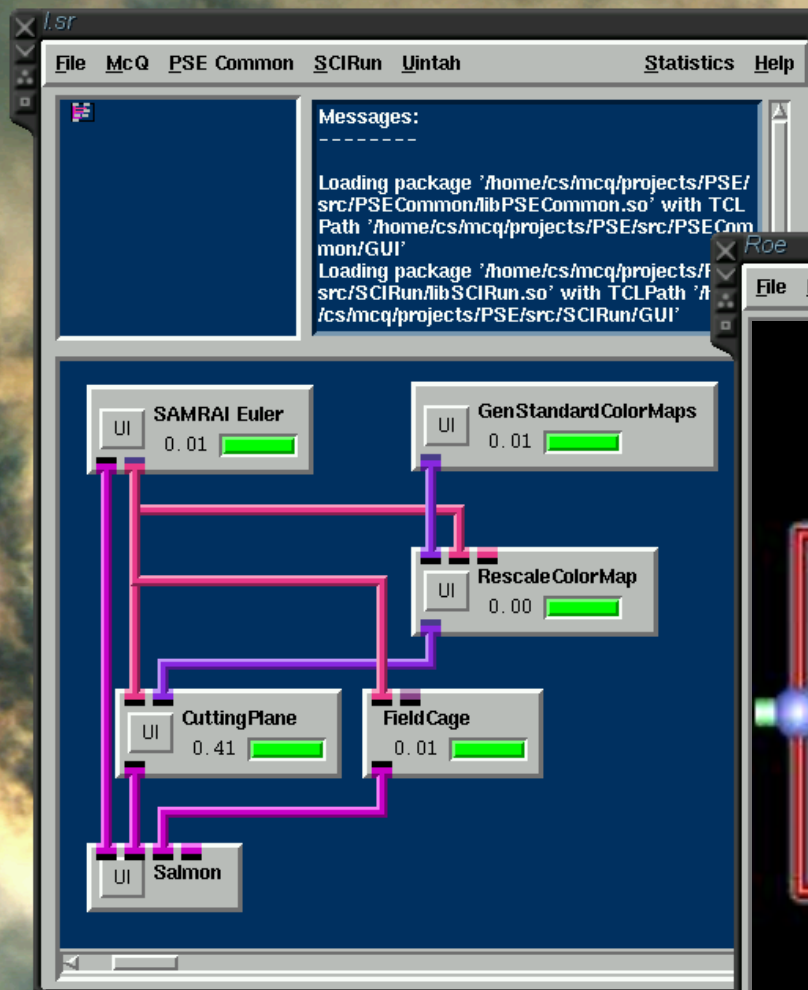
Adaptive Finite Elements



Time-dependent Adaptation

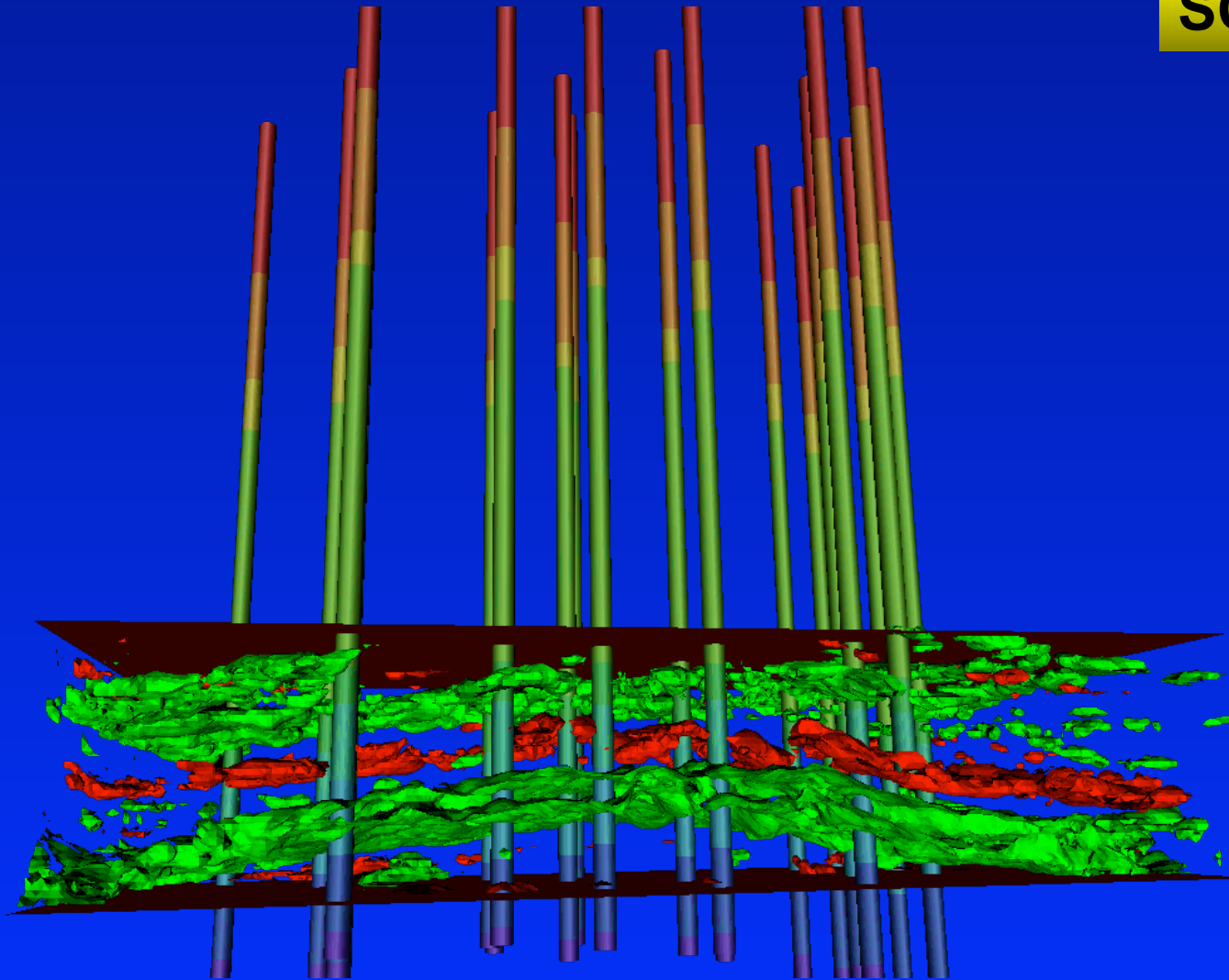
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Geo Science Application

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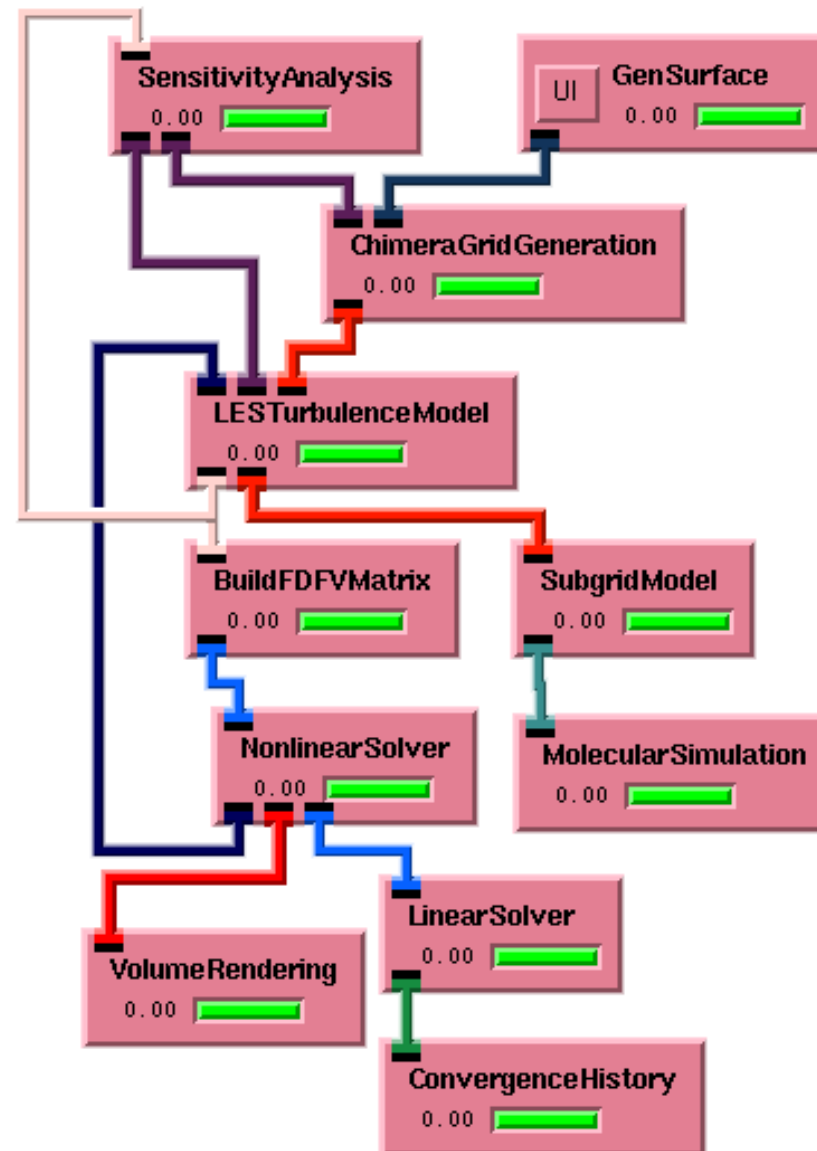
ASCI

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C-SAFE Uintah Network

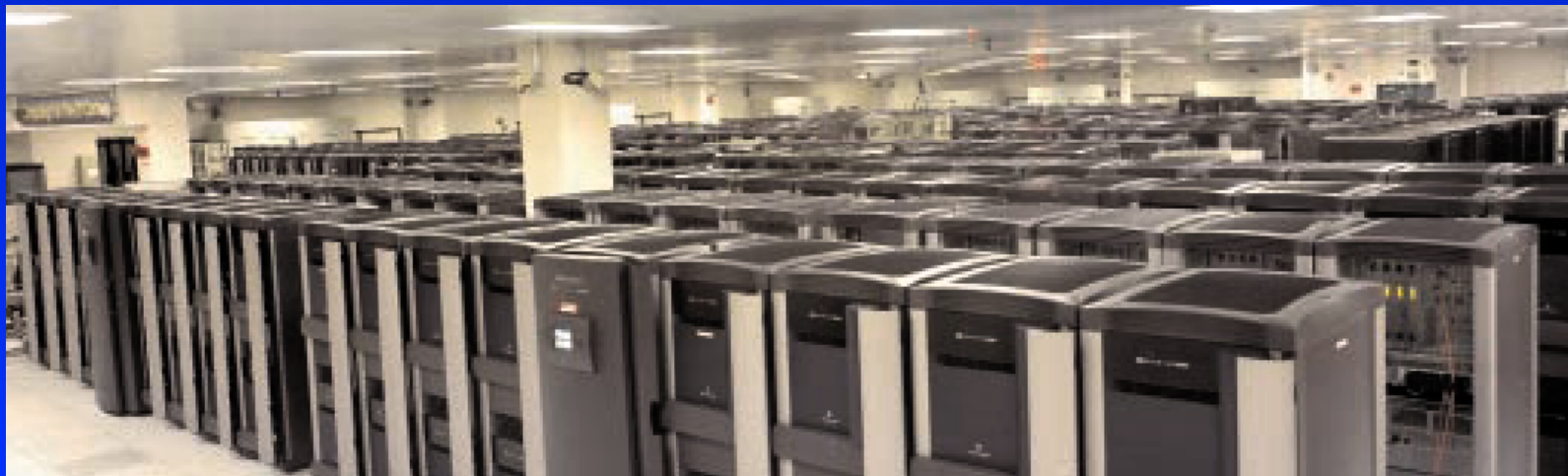
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ASCI
Blue Mountain
Los Alamos National Lab



Goals

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**Help foster interest/research in
PSEs/Components**

- **Computational Workbench**

**Help realize a common API for
PSEs/Components**

- **Common Component
Architecture (CCA) Forum**
- www.acl.lanl.gov/cca-forum



More Information

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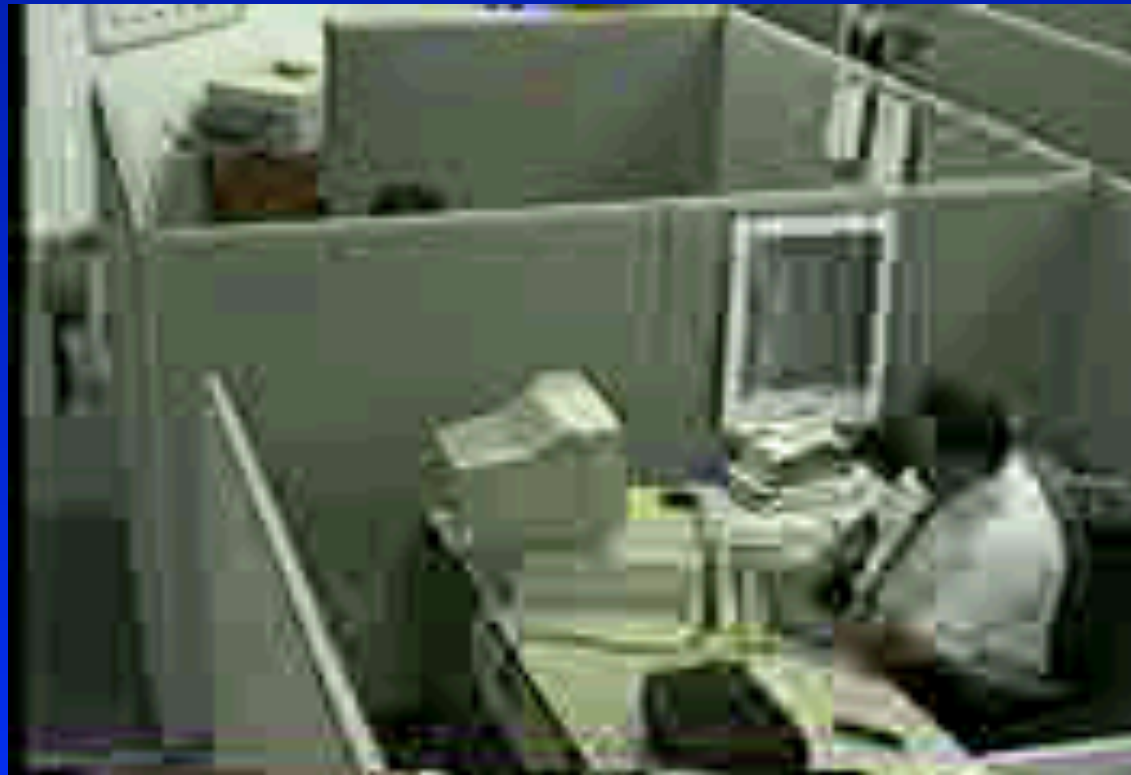
crj@cs.utah.edu

www.cs.utah.edu/~sci



The frustration of using bad software...

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SCIRun Ports

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Requirements:

- OpenGL
- Tcl
- p-threads

Unix

- single and multiprocessors

PC - NT and Linux



SCIRun Availability

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Not generally available yet

Approx. 10 beta users now

**Research version available as
soon as we finish documentation**

**Commercial license available from
Visual Influence:**

www.visualinfluence.com



Conclusions

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**Computational steering
(interactive computing) can be a
more efficient paradigm for
iterative design problems and
time-critical computational
problems**



Future Work

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Detachable User Interfaces

**Distributed Memory
Implementation**

More Modules

New Applications

Finish Documentation!!



Acknowledgements

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DOE ASCI

NSF PACI and PFF

SGI Visual Supercomputing
Center

Utah Centers of Excellence

Visual Influence



Applications 1

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Mark Ellisman – UCSD, NPACI, NCRR

- Linking expensive data acquisition devices – high resolution microscopes
- Compare data from the microscopes with data from simulation and databases
- Data size – $2K^3$ (will be $4K^3$ within a couple of years) – lots of computing – currently using distributed workstations using Globus



Mark Ellisman - cont

SCI Utah

- Time critical because of mass loss
 - Data -> Modeling -> Analysis -> Visualization -> Database -> Feedback (and feedforward) throughout
- Could enable further science/ applications with protein structures (and others)
- Useful for extending (via simulation and/or experimentation) functional information within multilayer databases



Joel Saltz

SCI Utah

U. Of Maryland, Johns Hopkins
Alpha Project (NPACI) with Mary
Wheeler (UT Austin) on reservoir
simulation

Tighten the loops between
production information, sensor
data and simulation data.

Satellite data, classification,
visualization, large-scale data
query and processing.



Joel Saltz - cont

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Patient specific diagnosis and treatment – need to access and register distributed data, integrate radiology, microscopy, pathology data

Applications in drug delivery, interventional radiology, etc.



John Miller

SCI Utah

Center for Computational Biology –
Montana State

Figure out how the brain works

How information is encoded

Sensors – receive data, coupled with
information from a large database,
then via a combination of
experimental and simulation data,
control parameters to manipulate
the system (the visual system, for
example)



John Miller - cont

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**Massive data streams – analyze
on the fly – use this data to
interact with a model drawing
parameters from databases –
and do it VERY fast.**



Avis Cohen

SCI Utah

Long running simulations for stochastic differential equations – doesn't need to be interactive.

Spinal cords – chips that stimulate spinal cords in adaptive way such that it can take sensory feedback and maintain a particular motor pattern.

Use an adaptive analog system

Understanding algorithms for input/output of systems



Carlos Felippa

SCI Utah

Aerospace engineering

**Multiphysics, embedded systems
with real-time control**

Reconfigurable systems

Heirarchical systems

Model systems and control

Robust against uncertainty

Figure out commonalities



Michael Creutz

SCI Utah

Particle physicist

Long running computational
jobs

Visualization not useful (yet)



Charbel Farhat

SCI Utah

Univ. of Colorado – Aerospace engineering

Data driven embedded systems

Feedback control of embedded systems – need automatic system for a control

Autocalibration between experimental apparatus and simulation



Sandy Boyson

SCI Utah

University of Maryland

Currently there are long (weeks)
delays in market feedback/
analysis

Situational awareness sensory data
of Army troops – what to do with
all the data, how to use the data
for real-time response – how do
you manage such situations



Abhi Deshmukh

SCI Utah

U. Of Mass.

Distribution systems of
transportation networks,
getting feedback from people
on the road and planning
shortest path

Using algorithms based upon
how ants find food



Jacobo Bielak

SCI Utah

CMU – seismology

Need a hierarchy of problems
and methods/techniques

Some are real-time, some aren't

What if questions

Design questions

Real-time (related to prediction
and control)



Jacobo Bielak - cont

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Earthquake ground motion

Is there a design criteria based upon ground motion (not real-time at this time)

What if – how does the underlying structure relate to ground motion – does it depend upon the local of the source.

Why now? – more/better/cheaper sensors and integration with simulation

Distributed collaboration, steering, and visualization



Daniel Weber

SCI Utah

U. Of Oklahoma

Center for Analysis and Prediction
of Storms

Numerical weather prediction
systems – large-scale (1000 CPUs)

Run at higher resolution (1K on a
side)

Registration of multiple modalities
of input data (radar, doppler, etc)

Actually works



Daniel Weber - cont

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Feedback – cycling using
updated data

This is the right time to take the
next step (entire US)



Robert Lodder

SCI Utah

Univ. of Kentucky – cardiac
catherization



Common Themes

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Hardware Needs:

- Need more cycles
- Need more bandwidth

Software Needs:



Decision process

- Objective functions
- Value of information
- Treatment of uncertainty
- Perception
- Stopping rules



New Applications

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Radio astronomy – 90 radio telescopes – full sky survey – pulsars, comets, variable stars – are time-dependent – need a tight connection between data collection, then move the specific type of telescope towards the location – must have dynamic link or experiment doesn't work.



What Will DDDAS Enable?

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Better weather prediction because of data feedback

Enable new level of physiological experiments because of the tight coupling between analysis and experiment – this would alter the way some experiments are done

Next level of embedded systems – ability to react to uncertain or unpredictable input



Why Now?

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Leverage existing NSF programs

Think tactfully about implementation of new programs

Networking/interconnectivity, cycles, disks, and new algorithms are enabling new applications

New sensors/data is available



Dynamic Data-Driven Application Systems

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Applications Group I

Chris Johnson

Jacobo Bielak

Janice Coen

Mark Ellisman

John Miller

Klaus Schulten

Avis Cohen

Michael Creutz

Greg McRae

Sandy Boyson

Abhi Deshmukh

Robert Lodder

Joel Saltz

Carlos Felippa

Charbel Farhat

Daniel Weber



Bad Day

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Anonymous ftp to:

sci2.cs.utah.edu

cd to /pub

Download badday.mpg



DDDAS Motivation

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**Reduce time to adapt to new conditions
and to decide how to allocate
resources to respond to the change**

- **Experiments on short-lived processes (e.g. physiology)**
- **Capture sporadic astronomic events**
- **Active control of structures during an earthquake**
- **Disturbances in a chemical plant**
- **Early warning systems (fire, tornado, earthquakes, hurricanes, pollution, floods)**



DDDAS Motivation – cont.

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- Financial and management systems (supply-chain coordination)
- Crisis management (terrorist attacks, epidemics)
- Adaptive structures (car suspension, buildings, space structures)
- Autonomous systems (decision processes)
- Interactive system analysis and control of experiments
- Predict extreme geospace conditions (space weather)



Overview

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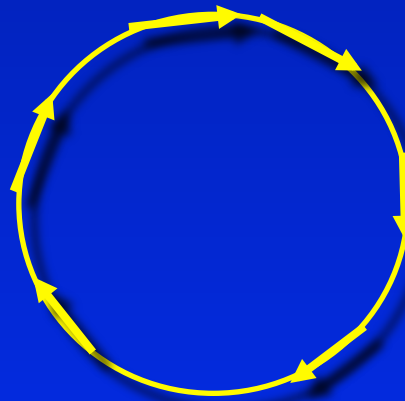
Model
Building

Simulation
/Analysis

Visualization

Knowledge
Management

Sensors



Data Driven System Characteristics

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Real-time

Feedback and Control (closing the loop, robust)

How uncertainty controls the output and parameter selection (sensitivity analysis)

Model reduction

Relationships to sensors



Data Driven System Characteristics

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Predictive modeling (combinations of hardware and software)

Better techniques to solve large-scale inverse problems (inverse correlation)

Relationships between space/time scales and measurements

Computational Workbenches



DDDAS Adaptive Observation

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**Infusing data into the simulation
and improving the model for
the next simulation**

- **Understand where errors are and understand where more data is needed**
- **Understand where to get the initial conditions**



Why Now?

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There is a convergence of computing, networking, algorithmic, sensor, software, and application technologies. Integration of these technologies affords taking “the next step” in many application areas.

- Can't do the kinds of experiments unless one can interact with large systems (for example – neuroscience)
- Use simulation more than a poster way – DDDAS can move us beyond that
- Now we have computational resources (hardware and software) to approach realistic problems



But...

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Artificial department boundaries are an impediment to creating needed expertise

Computational Science at NSF is not well defined

Sociologically issues with regard to the interaction of theory, experiment, and computation

Education/training a large issue for computational scientists



Enabling Technologies

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Model Building

Algorithms

Sensors

Computational systems

Visualization and analysis

Database management systems

Communications

Integration software



Algorithms

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Mathematical development

- Improved Bayesian methods for model-based experimental design, parameter estimation, state estimation, sensor placement
- Inverse methods for large-scale integro-partial differential equation
- Identification of time-varying systems
- Uncertainty propagation
- Time-series analysis
- Solution of large-scale nonlinear programming problems



Sensors/Actuators

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Can dramatically change the way one looks at a problem, but requires interaction across many disciplines to build and use them, e.g.

- Chemical lab on a chip
- Molecular markers
- Noninvasive (and very invasive) physiological monitoring
- Microelectronics (smart materials)
- Remote sensing
- Adaptive optics (multiple mirror telescopes)
- Particle tracking
- Damage detection

All have high data rates



Visualization

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Interactive visualization techniques for large data

- Graphical user interface design
- Haptics, visual and other feedback mechanisms
- Scientific and higher dimensional data streams
- Distributed collaborative visualization (workstation and VR)
- Remote visualization (compression, view dependent, perception-based)



Data Management

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Need to interact and manage large data

- **Visual databases**
- **Distributed databases**
- **Interaction**
- **Legacy (heritage) databases**
- **Develop of tools for supporting interactive dataset manipulation**
- **Tools to couple simulations to databases**
- **Merging different measurements of the same process (e.g. registration)**



Communications

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Communication (between humans and machines) infrastructure to facilitate interaction (both locally and remotely) and to expand the potential for collaboration (between humans)

- **Bandwidth (more) management (connect adaptively to systems)**
- **Compression technologies (feature detection, multiresolution, etc.)**
- **Fast wireless and distributed sensors**
- **Sensors that send out upon need and/or demand**
- **Smart sensors that compute locally and send updated/changed information**



Integration Software

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Encourage open source

Common API (to software and to sensors)

Common component software architecture

Dealing with heritage codes

Role of filters and wrappers
(scripting languages, etc.)



Related Reports and Initiatives

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1998 NSF Workshop on PSEs (Abdali)

1998 DOE Report on Large Data
Visualization

1999 NIH Report on Biomedical
Computing

Model Based Simulation –
[caswww.colorado.edu/
MBS.Workshop.d/index.html](http://caswww.colorado.edu/MBS.Workshop.d/index.html)

DOE ASCI Program

PITAC Report



Industry Relations

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Students (although we need cooperative programs to allow students to finish degrees)

Spawn new industries and multi-industry collaborations

Tighter connections between industry data output and use in academic models/simulations (airlines, weather, FAA example)

Pricing models based upon need/consumption



Implementation

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DDDAS is cross/multi-disciplinary in nature!

Don't implement in ITR

Cross directorate reviewing required

**Need to figure out computational science
within NSF**

Need all directorates on board

Need LOTS of \$\$

**Some projects beyond the current 3-5 year
limits**

**Balance the risk portfolio to include more
speculative endeavors**



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